Firelord Ozai



,, *Your sister was born lucky , you were just lucky to be born* ,,

Alignment : Chaotic Evil Race : Human Class : Bender

1. Circle of Flame - punches the ground releasing a fire shockwave all around Ozai , all enemies take 20 damage . Ranged

2. Flame Kata - deals 30 damage to a target , choose Ranged or Melee , can not Exaust (can be used any number of times per Round but once per Turn) . Ranged or Melee

3. Firefly - you gain Flying this and the next Turn , also Ignore one attack this Turn and if you did successfully Unexaust this Ability (it can be used again this Round from the next Turn ) . Shield

4. Imperial Lighting - Deals 40 damage to a target , Hits First unless the target uses a Counter . Ranged

5. Phoenix Wrath - 1x per Game , can only be done while Flying , all enemies that are not Flying take 40 damage . Ranged

6. All Burning Fist - can only be done while not Flying , Skip this Action , as your Action the next Turn deal 40 damage to a single target , this damage can not be prevented in any way (but the Attack can). If Ozai looses Concentration by dying , being Stunedor otherwise before he casts this Ability he does not cast it but may act normally (choose another Ability in the next Turn) . Melee , Focus

Ulti : Three Fold Dragon 2.+2.+ X or 3.+3.+X here X represents Any basic Ability og Ozai , can be used from Round 1 if Combo is finished . Make 3x 50 damage attacks or 1x 150 damage attack (your choice) against a single target . Ranged